

WEEK 9

TUESDAY, OCTOBER 21

1. Workshop: 3 Gamers

ASSIGNMENT:

1.If your Gamer was workshopped today, please follow the [Gamer prompt](#) and email me your revised draft and your completed Gamer page URL to me within 48 hours.

→ Make sure your revised story has a HEADLINE and a BYLINE (your full name, e.g. **By Jesse Miller**, beneath the headline, before the story)

→ In the revised draft, label EACH part of the gamer anatomy (e.g. nut graph, Highlight/Key Play, Quote, etc.)

2.Please be mindful of the [Gamer Workshop Schedule](#). If you are scheduled to be workshopped next time, make sure to send me your Gamer first draft at least 24 hours before our class.

3.Continue work on Profile Project

FRIDAY, OCTOBER 24

- 1.Workshop: 3 Gamers
2. Unpack Profile prompt

ASSIGNMENT:

1.If your Gamer was workshopped today, please follow the [Gamer prompt](#) and email me your revised draft and your completed Gamer page URL to me within 48 hours.

→ Make sure your revised story has a HEADLINE and a BYLINE (your full name, e.g. **By Jesse Miller**, beneath the headline, before the story)

→ In the revised draft, label EACH part of the gamer anatomy (e.g. nut graph, Highlight/Key Play, Quote, etc.)

2.Please be mindful of the [Gamer Workshop Schedule](#). If you are scheduled to be workshopped next time, make sure to send me your Gamer first draft at least 24 hours before our class.

3.Continue work on Profile Project